centered spines

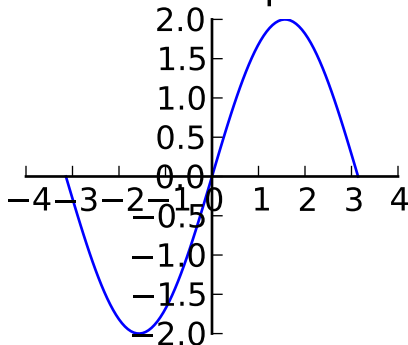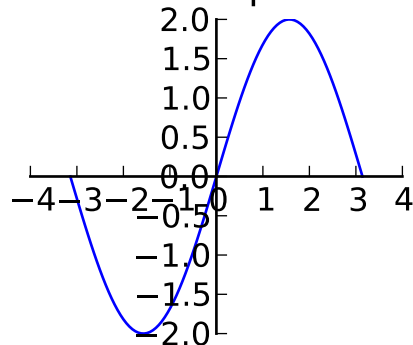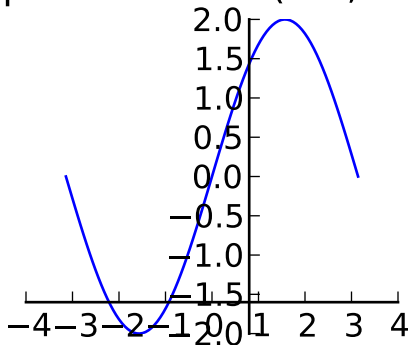**zeroed spines**

spines at axes (0.6, 0.1)

spines at data (1,2)